

# VI-HELP

This tutorial is a summary of the on-line help for vi. It was created to help the author's personal productivity when editing ASCII files on UNIX computers.

Vi(sual editor) is (said to be) a universally-available ASCII editor distributed with "all" UNIX operating systems. This makes vi a common-denominator productivity tool. The ability to use vi makes the user immediately productive on all UNIX computers.

The author readily admits it is easier to use a graphical user interface (gui.)

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## NAME

vi, view, vedit - screen-oriented (visual) display editor based on ex

## SYNOPSIS

```
/usr/bin/vi [ - | -s ] [-l] [-L] [-R] [ -r [ filename]]
    [ -t tag ] [-v] [-V] [-x] [ -wn ] [-C]
    [ +command | -c command ] filename...

/usr/bin/view [ - | -s ] [-l] [-L] [-R] [ -r [ filename]]
    [ -t tag ] [-v] [-V] [-x] [ -wn ] [-C]
    [ +command | -c command ] filename...

/usr/bin/vedit [ - | -s ] [-l] [-L] [-R] [ -r [ filename]]
    [ -t tag ] [-v] [-V] [-x] [ -wn ] [-C]
    [ +command | -c command ] filename...

/usr/xpg4/bin/vi [ - | -s ] [-l] [-L] [-R] [ -r [ filename]]
    [ -t tag ] [-v] [-V] [-x] [ -wn ]
    [-C] [ +command | -c command ] filename...

/usr/xpg4/bin/view [ - | -s ] [-l] [-L] [-R]
    [ -r [ filename]] [ -t tag ] [-v] [-V] [-x] [ -wn ]
    [-C] [ +command | -c command ] filename...

/usr/xpg4/bin/vedit [ - | -s ] [-l] [-L] [-R]
    [ -r [ filename]] [ -t tag ] [-v] [-V] [-x] [ -wn ]
    [-C] [ +command | -c command ] filename...
```

## DESCRIPTION

vi (visual) is a display-oriented text editor based on an underlying line editor ex. It is possible to use the command mode of ex from within vi and to use the command mode of vi from within ex. The visual commands are described on this manual page; how to set options (like automatically numbering lines and automatically starting a new output line when you type carriage return) and all ex line editor commands are described on the ex(1) manual page.

When using vi, changes you make to the file are reflected in what you see on your terminal screen. The position of the cursor on the screen indicates the position within the file.

The view invocation is the same as vi except that the readonly flag is set.

The vedit invocation is intended for beginners. It is the same as vi except that the report flag is set to 1, the showmode and novice flags are set, and magic is turned off. These defaults make it easier to learn how to use vi.

## OPTIONS

## Invocation Options

The following invocation options are interpreted by vi (previously documented options are discussed in the NOTES section of this manual page):

- | -s            Suppress all interactive user feedback. This is useful when processing editor scripts.
- l                Set up for editing LISP programs.
- L                List the name of all files saved as the result of an editor or system crash.
- R                Readonly mode; the readonly flag is set, preventing accidental overwriting of the file.
- r filename    Edit filename after an editor or system crash. (Recovers the version of filename that was in the buffer when the crash occurred.)
- t tag          Edit the file containing the tag and position the editor at its definition.
- v                Start up in display editing state using vi. You can achieve the same effect by simply typing the -vi command itself.
- V                Verbose. When ex commands are read by means of standard input, the input will be echoed to standard error. This may be useful when processing ex commands within shell scripts.
- x                Encryption option; when used, vi simulates the X command of ex and prompts the user for a key. This key is used to encrypt and decrypt text using the algorithm of the crypt command. The X command makes an educated guess to determine whether text read in is encrypted or not. The temporary buffer file is encrypted also, using a transformed version of the key typed in for the -x option.
- wn              Set the default window size to n. This is useful when using the editor over a slow speed line.
- C                Encryption option; same as the -x option, except that vi simulates the C command of ex. The C command is like the X command of ex, except that all text read in is assumed to have been encrypted.

+command | -c command  
 Begin editing by executing the specified editor command (usually a search or positioning command).

/usr/xpg4/bin/vi

If both the -t tag and the -c command options are given, the -t tag will be processed first. That is, the file containing the tag is selected by -t and then the command is executed.

#### OPERANDS

The following operands are supported:

filename            A file to be edited.

#### COMMAND SUMMARY

##### vi Modes

Command            Normal and initial mode. Other modes return to command mode upon completion. ESC (escape) is used to cancel a partial command.

Input               Entered by setting any of the following options: a A i I o O c C s S R. Arbitrary text may then be entered. Input mode is normally terminated with ESC character, or, abnormally, with an interrupt.       **lc exec @ cursor. Append, Insert, Open blank line, Change, Replace,**

Last line           Reading input for : / ? or !; terminate by typing a carriage return; an interrupt cancels termination.

##### Sample commands

In the descriptions, CR stands for carriage return and ESC stands for the escape key.

<- v ^ ->	arrow keys move the cursor	
h j k l	same as arrow keys	<b>j=down arrow. k=up arrow.</b>
i <u>text</u> ESC	insert <u>text</u>	
c <u>new</u> ESC	change word to <u>new</u>	<b>from cursor to end of word.</b>
e <u>s</u> ESC	pluralize word (end of word; append s; escape from input state)	
x	delete a character	
dw	delete a word	
dd	delete a line	
3dd	delete 3 lines	
u	undo previous change	
ZZ	exit vi, saving changes	
:q!CR	quit, discarding changes	
/textCR	search for <u>text</u>	
^U ^D	scroll up or down	
:_cmd_CR	any ex or ed command	

## Counts before vi commands

Numbers may be typed as a prefix to some commands. They are interpreted in one of these ways.

line/column number	z G
scroll amount	^D ^U
repeat effect	most of the rest

## Interrupting, canceling

ESC	end insert or incomplete cmd
DEL	(delete or rubout) interrupts

## File manipulation

ZZ	if file modified, write and exit; otherwise, exit	
:wCR	write back changes	<b>Save and continue editing.</b>
:w!CR	forced write, if permission originally not valid	
:qCR	quit	<b>Warns if unsaved changes exist.</b>
:q!CR	quit, discard changes	<b>Exit without saving.</b>
:e <u>name</u> CR	edit file <u>name</u>	<b>Opens file from within vi.</b>
:e!CR	reedit, discard changes	<b>Re-open without saving changes.</b>
:e + <u>name</u> CR	edit, starting at end	
:e + <u>n</u> CR	edit starting at line <u>n</u>	
:e #CR	edit alternate file	
:e! #CR	edit alternate file, discard changes	
:w <u>name</u> CR	write file <u>name</u>	<b>Save as new filename.</b>
:w! <u>name</u> CR	overwrite file <u>name</u>	<b>Overwrite existing filename.</b>
:shCR	run shell, then return	
:! <u>cmd</u> CR	run <u>cmd</u> , then return	
:nCR	edit next file in arglist	
:n <u>args</u> CR	specify new arglist	
^G	show current file and line	
:ta <u>tag</u> CR	position cursor to <u>tag</u>	

In general, any ex or ed command (such as **substitute** or **global**) may be typed, preceded by a colon and followed by a carriage return.

## Positioning within file

^F	forward screen	
^B	backward screen	
^D	scroll down half screen	
^U	scroll up half screen	
<u>n</u> G	<b>go to the beginning of the specified line</b> (end default), where <u>n</u> is a line number	
/pat	next line matching <u>pat</u>	<b>SEARCH up.</b> //CR = repeat search.
?pat	previous line matching <u>pat</u>	<b>SEARCH down.</b> ??CR = repeat search.
n	repeat last / or ? command	<b>REPEAT last search</b>
N	reverse last / or ? command	<b>Reverse direction &amp; REPEAT last search</b>
/pat/+n	nth line after <u>pat</u>	
?pat?-n	nth line before <u>pat</u>	
]]	next section/function	
[[	previous section/function	
(	<b>beginning of sentence</b> (next period)	
)	<b>end of sentence</b> (previous period)	

```

)          end of sentence
{          beginning of paragraph
}          end of paragraph
%          find matching ( ) { or }

```

#### Adjusting the screen

```

^L          clear and redraw window
^R          clear and redraw window if ^L is -> key
zCR         redraw screen with current line at top of window
z-CR        redraw screen with current line at bottom of window
z.CR        redraw screen with current line at center of window
/pat/z-CR   move pat line to bottom of window
zn.CR       use n-line window
^E          scroll window down 1 line
^Y          scroll window up 1 line

```

#### Marking and returning

```

``          move cursor to previous context
''          move cursor to first non-white space in line
mx          mark current position with the ASCII lower-case letter x
`x          move cursor to mark x
'x          move cursor to first non-white space in line marked by x

```

#### Line positioning

```

H           top line on screen
L           last line on screen
M           middle line on screen
+           next line, at first non-white
-           previous line, at first non-white
CR          return, same as +
v or j      next line, same column
^ or k      previous line, same column

```

#### Character positioning

```

^           first non white-space character
0           beginning of line
$           end of line
l or ->     forward
h or <-     backward
^H          same as <- (backspace)
space       same as -> (space bar)
fx          find next x
Fx          find previous x
tx          move to character prior to next x
Tx          move to character following previous x
;           repeat last f, F, t, or T
,           repeat inverse of last f, F, t, or T
n|          move to column n | = the "more" key.
%           find matching ( { ) or }

```

#### Words, sentences, paragraphs

```

w           forward a word

```

<b>w</b>	<b>forward a word</b>
<b>b</b>	<b>back a word</b>
<b>e</b>	<b>end of word</b>
)	to next sentence <b>next period</b>
}	to next paragraph
(	back a sentence <b>previous period</b>
{	back a paragraph
W	forward a blank-delimited word
B	back a blank-delimited word
E	end of a blank-delimited word

#### Corrections during insert

^H	erase last character (backspace)
^W	erase last word
erase	your erase character, same as ^H (backspace)
kill	your kill character, erase this line of input
\	quotes your erase and kill characters
ESC	ends insertion, back to command mode
CTRL-C	interrupt, suspends insert mode
^D	backtab one character; reset left margin of <u>autoindent</u>
^^D	caret (^) followed by control-d (^D); backtab to beginning of line; do not reset left margin of <u>autoindent</u>
0^D	backtab to beginning of line; reset left margin of <u>autoindent</u>
^V	quote non-printable character

#### Insert and replace

a	append after cursor
A	append at end of line
i	insert before cursor
I	insert before first non-blank
o	open line below
O	open above
rx	replace single char with <u>x</u>
R <u>text</u> ESC	replace characters

#### Operators

Operators are followed by a cursor motion, and affect all text that would have been moved over. For example, since w moves over a word, dw deletes the word that would be moved over. Double the operator, for example, dd to affect whole lines.

d	delete
c	change
y	yank lines to buffer
<	left shift
>	right shift
!	filter through command

#### Miscellaneous Operations

C	change rest of line (c\$)
D	delete rest of line (d\$)
s	substitute chars (cl)



S	substitute lines (cc)
J	join lines
x	delete characters (dl)
X	delete characters before cursor (dh)
Y	yank lines (yy)

#### Yank and Put

Put inserts the text most recently deleted or yanked; however, if a buffer is named (using the ASCII lower-case letters a - z), the text in that buffer is put instead.

3yy	yank 3 lines	copy	
3yl	yank 3 characters	copy	
p lowercase	put back text after cursor		most recent yank (or delete).
P uppercase	put back text before cursor		most recent yank.
"xp	put from buffer x	paste	"x" is a LETTER
"xy	yank to buffer x	copy	
"xd	delete into buffer x	cut	

#### Undo, Redo, Retrieve

u	undo last change	toggles
U	restore current line	
.	repeat last change	
"dp	retrieve d'th last delete	

#### USAGE

See largefile(5) for the description of the behavior of vi and view when encountering files greater than or equal to 2 Gbyte (2\*\*31 bytes).

#### ENVIRONMENT

See environ(5) for descriptions of the following environment variables that affect the execution of vi: LC\_CTYPE, LC\_TIME, LC\_MESSAGES, and NLSPATH.

#### FILES

/var/tmp	default directory where temporary work files are placed; it can be changed using the directory option (see the ex(1) set command)
/usr/share/lib/terminfo/?/*	compiled terminal description database
/usr/lib/.COREterm/?/*	subset of compiled terminal description database

#### ATTRIBUTES

See attributes(5) for descriptions of the following attributes:

/usr/bin/vi  
/usr/bin/view

/usr/bin/vedit

ATTRIBUTE TYPE	ATTRIBUTE VALUE
Availability	SUNWcsu
CSI	Not enabled

/usr/xpg4/bin/vi  
 /usr/xpg4/bin/view  
 /usr/xpg4/bin/vedit

ATTRIBUTE TYPE	ATTRIBUTE VALUE
Availability	SUNWxcu4
CSI	Enabled

#### SEE ALSO

intro(1), ed(1), edit(1), ex(1), attributes(5), environ(5),  
 largefile(5), standards(5)

Solaris Advanced User's Guide

#### AUTHOR

vi and ex were developed by The University of California, Berkeley California, Computer Science Division, Department of Electrical Engineering and Computer Science.

#### NOTES

Two options, although they continue to be supported, have been replaced in the documentation by options that follow the Command Syntax Standard (see intro(1)). A -r option that is not followed with an option-argument has been replaced by -L and +command has been replaced by -c command

The message file too large to recover with -r option, which is seen when a file is loaded, indicates that the file can be edited and saved successfully, but if the editing session is lost, recovery of the file with the -r option will not be possible.

The editing environment defaults to certain configuration options. When an editing session is initiated, vi attempts to read the EXINIT environment variable. If it exists, the editor uses the values defined in EXINIT, otherwise the values set in \$HOME/.exrc are used. If \$HOME/.exrc does not exist, the default values are used.

To use a copy of .exrc located in the current directory other than \$HOME, set the exrc option in EXINIT or \$HOME/.exrc. Options set in EXINIT can be turned off in a

local .exrc only if exrc is set in EXINIT or \$HOME/.exrc.

Tampering with entries in /usr/share/lib/terminfo/?/\* or /usr/share/lib/terminfo/?/\* (for example, changing or removing an entry) can affect programs such as vi that expect the entry to be present and correct. In particular, removing the "dumb" terminal may cause unexpected problems.

Software tabs using ^T work only immediately after the autoindent.

Left and right shifts on intelligent terminals do not make use of insert and delete character operations in the terminal.

The standard Solaris version of vi will be replaced by the POSIX.2-conforming version (see standards(5)) in the future. Scripts which use the ex family of addressing and features should use the /usr/xpg4/bin version of these utilities.